Concurrent Prediction of Location, Velocity and Acceleration Profiles for Left Turning Vehicles at Signalized Intersections



東京大学 生産技術研究所 大口研究室(交通工学)Charitha Dias, Miho Iryo, Takashi Oguchi http://www.transport.iis.u-tokyo.ac.jp/



Introduction

Microscopic simulation based methods provide a promising approach to evaluate conflicts between turning vehicles and road crossing pedestrians or cyclists. In order to enhance the reliability of such microscopic simulation models, characteristics of turning vehicle trajectories should be realistically captured. In this study, a method that is based on *Minimum-Jerk Theory* is explored to model left turning vehicle trajectories at signalized intersections.

Modelling approach

Minimum-jerk theory by Flash and Hogan (1985):

When moving a hand to an initial position to a final position within a given time duration t_f the cost to be minimized in order to maximize the smoothness of the trajectory is:

$$J = \frac{1}{2} \int_0^{t_f} \left(\left(\frac{d^3 x}{dt^3} \right)^2 + \left(\frac{d^3 y}{dt^3} \right)^2 \right) dt$$

Solution (Flash and Hogan 1985):

$$\begin{split} x(t) &= a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + a_5 t^5 \\ y(t) &= b_0 + b_1 t + b_2 t^2 + b_3 t^3 + b_4 t^4 + b_5 t^5 \\ \text{Where; } a_j \text{ and } b_j (j = \{0,...,5\} \text{ are constants} \end{split}$$

This system of equations can be solved with 12 boundary conditions.

Estimating trajectories with complete information

Model inputs: Movement time (t_f) , initial and final location, speed and acceleration vectors



Trajectories are accurately predicted when boundary conditions and t_r are known \rightarrow Free-flow turning maneuvers are actually smooth (or jerk-minimized)

Variation of turning trajectories

Generally, t_f and exit conditions are unknown. The value of t_f primarily depends on the initial speed. Initial and final conditions depend on link properties.





→ Minimum-jerk theory provides a promising platform for modelling trajectories of turning vehicles at signalized intersections